

## Joint Camp 2021 Wrap Up Meeting #19 02/12/21 Attending:

- Emerald (Unigames)
- Jackie (Unigames)
- Texas (Unigames)
- Cam (UniSFA)
- Jarcus (UCC)
- Liam (UCC)
- Lilly (UCC) Apologies: Absent:
- Cowan (UniSFA)
- Will (UniSFA) Meeting Opened: 4:30pm

Past Action Items: Everyone link to the Unigames event for the central carpooling thread - done UCC pay the final payment asap pweaaaseeee - done to figure out LAN/consoles - done Emerald put up the central carpooling thread - done assassins hype - oh well Jackie find Chase's food cert - done finalise budget with coles prices (current) - done actually make those badges (physical) - done Cam food safety cert - done see who else is coming for Unisfa car situation - done book club hype - oh well Cowan food safety cert - done organise cutting a hole into UniSFA box for camp - done quiz night hype - done Jarcus follow up manjedal abt things - done see who else is coming for UCC car situation - done organise cutting a hole into UniSFA box for camp - done LAN/Consoles hype - oh well Lilly LAN/Consoles hype - oh well

- we finish off the rest of the snack auctioning
- we've put out a feedback form
- we got results back
- we can go through it quickly now, and add any personal feedback from the subcommittee General
- non attendees only reported the timing and them already having events being the reason for not arriving Advertising
- physical advertising could've had location + date a bit clearer o NOTE: make poster clearer about the details, possibly a QR code to the digital event for more information
- other than that, physical advertising seems to be pretty good
- digital advertising was okay o NOTE: facebook is not very good - comment Events
- Trope Talks o people were generally interested o unfortunately wasn't able to run
- but the important thing is that people still had fun o NOTE: actually have a poster schedule around the main hall would be very good
- Assassins o people are as usual, split on assassins (either v positive or v negative lol) o people generally enjoyed that is good
- NOTE: one hour safe period at the start of the game would be a good idea o people who didn't participate in assassins had anxiety/paranoia/etc as reasons, this is fine, that is the point of assassins
- LARP o very positive! o everybody who attended LARP enjoyed it o Lionel bringing proper LARP equipment was very good
- NOTE: maybe bring line fight into LARP lineup, would require shields though o people who couldn't attend list physical exhaustion/injury
- Viddy Game Events o seem to have average/lower than average interest, but people really get into it during camp o Everyone who attended enjoyed o Actual LAN/Consoles didn't occur because service wasn't available at Manjedal
- NOTE: if it is going to be offline - one account on steam that is signed in on steam with all the games on all computers o VR and Rockband happened

- VR requires supervision to be running
- rockband was very good, but we only had it because of Coxy
- rockband was very good at Manjedal for the seperate location (dining hall) for noise pollution reasons
  - o People noted that they didn't participate because vidy games is something they can do at home
- NOTE: have something happening that is better in person with people together eg: Artemis
- NOTE: traditional party games like old wii games? or jackbox stuff / 1, 2 switch
- Quiz Night
  - o positive interest in quiz night before the event
  - o motherfuckers liked quiz night
  - o everyone who participated enjoyed!
  - o people who didn't want to attend just didn't attend (this is allowed)
- Debates
  - o debates didn't garner a lot of interest and people were fine for it to not run
  - o didn't fire
- NOTE: the marketing of debates has to be fixed
- NOTE: run debates in dining hall, give people an hour heads up
- NOTE: bring big whiteboard to camp if at manjedal again
- NOTE: premade debate topics again
  - o people were already rockbanding
- event ran well and ate at other events Facilities
- Sleeping arrangements are good
  - o mattresses are not very good and loud
  - o rooms are not bug proof
- NOTE: add bug spray to the packing list
  - o small rooms are good (vs megadorm at ern halliday)
- Activity spaces were rated good
  - o flatter/better for LARP might be better
- but we can't do anything about that
- Dining spaces also rated good
  - o having the food being served at the end table and having the two windows be saved for snacks and dirty dishes was good
- Bathroom/Washroom spaces largely rated good, a bit more mixed
  - o no gender neutral bathrooms
- NOTE: all bathrooms at camp are effectively gender neutral and people can use whichever one they are comfortable with - perhaps having a gender neutral sign that we put ourselves is good?
  - o ablution block didn't have anything to dry hands with
- NOTE: ask manjedal about this next time?
  - o bathroom taps kinda suck rip
  - o something about the mens bathroom bench???
- Leadership and Organisation
  - o generally rated positively! yay Menu
- snack food and drinks were good
  - o NOTE: buy pot noodles or box of mrs. mac pies
- everything is all largely positive
- mi goreng meal is very mixed
  - o as you get further down the mi goreng pot, it gets more and more gloopy (unpleasant texture 😞)
- Alcohol was well managed
- Portion sizes: better than Unigames camp
  - o some people noted still being hungry
  - o but this wasn't a problem of not buying enough food - it's people leaving before they see there is more food
- NOTE: improve communication to members about this General Stats:
- Most people are Unigames/UniSFA members, with fewer UCC members
- 60% people - primary club: unigames
- 30% unisfa, 10% ucc
- Most people have been on camp - only one person has
  - o 3 people who attended also attended last year's joint camp
- Collabrative Aspect:
  - o shortage of UniSFA activites 😞
- NOTE: have backup people to run events when someone is out of commission
  - o meeting new people was cool
  - o not particularly, but it didn't detract from it
- but wider variety of people was good
  - o having books was good
- Finances

- not final, still waiting on one (1) invoice from manjedal o excluding snacks: \$814.96 profit, ~\$271.653 per club
- Jarcus has a \$50 expense that was for specifically camp, that he would like reimbursed o Will message the discord about this & send the receipt to discord too
- Other than that, Jackie has to tidy up the snack stuff, give Manjedal another week to see if they want to send an invoice for projector
- Will have final financial statement and distribution plan ready within the fortnight Next Camp?
- look into ern halliday again? o they have apparently done their master plan o can't see it on the website but the website also might just be old o the important thing is that we should do further research
- if we are struggling for space (our biggest reason for using manjedal again), Ern Halliday has secondary locations too?
- A pro of having different venues: prevents joint camp from being Unigames Camp Two
- Emerald suggests a site visit to Ern Halliday: perhaps a different area? Cormidore?
- Bring this plan back to committee, hopefully maybe next week visit? Meeting Closed: 5:43pm

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- General
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- Events
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- General Stats:
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